

# Primal / The Gold Room

## Shift Plot

Time	Who	Action/What	Location	Notes
PRESHOW DUTIES (-1:00:00)				
(-1:00:00)	Stage Management	SET Roadboxes	Hallway Outside 301	*All Three Roadboxes
	Cast, SM's	SET PRIMAL	301	
	FULL COMPANY, Camille, Phoenix, Josh, Baxter, Georgie	TAPE Paper Cups & Pens under EVERY SEAT	House	*Each person will complete one row of chairs
	PSM	SHIFT GOLD ROOM Door	SL Alcove to Stage Vestibule	
	Langston, Looch	MOVE Piano to SL Alcove	UC to SL Alcove	
	SM	SET Projector (Eva) to RED SPIKE TAPE Paper Cups & Pens (3) to (Eva)	SL ALCOVE to DR	
	ASM	SET Jar of War, Dish, Plastic Gloves & Food Coloring on Projector (Eva)	DR	
	PSM	RESET CURTAINS to PRIMAL	ONSTAGE	*The curtains will cover ONLY the SL Alcove
	ASM	CHECK PRIMAL Preshow Checklist	ONSTAGE	
(-0:45:00)	ASM	SET for Fight Call HANDOFF Red Tie, Painter's Tape & Tie to CAMILLE	Deck	
(-0:40:00)	ASM	RECEIVE Red Tie, Painter's Tape & Tie from CAMILLE	Deck	
(-0:38:00)	ASM	TRIPLE CHECK for anything on the floor	Deck	
(-0:32:00)	ASM	CONFIRM w/ SM we are SET for TOS & PLACES	ON DECK	Places: Agatha, Anoushka, Matenin
HALF HOUR (-0:30:00)				
(-0:30:00)	ASM	SET Two Shot Glasses ONTOP of Metal Stacked Cubes (2)	SL Alcove	
	ASM	SET New Contract on Clipboard		
	ASM	SET Clipboard into Top Metal Cube of Metal Stacked Cubes (2)		
	ASM	ADD Fresh Tape to Gum Wall		
	ASM	SET 5 Pieces of Gum into Empty Gum Pack PUT ON Piano		
	ASM	SET 2 Pieces of Loose Gum near Piano Keys		
	ASM	SET Pencil on TOP of piano		
Have a great Primal run!				

Time	Who	Action/What	Location	Notes
<b>Primal (0:00:00-0:25:55)</b>				
<b>Prologue (0:00:00)</b>				
<b>Part One (0:03:35)</b>				
<b>Part Two (0:07:40)</b>				
<b>Part Three (0:14:40)</b>				
<b>End of Primal (0:32:55)</b>				
<b>INTERMISSION (0:25:55-0:32:05, will be 10 min on opening)</b>				
Top of Intermission	PSM	SET Door Unit to <b>YELLOW</b> SPIKE SET Sandbags on Door Unit COVER Sandbags with Black Duve	DECK	
	FULL COMPANY	COLLECT Pens & Paper Cups DISCARD Leftover Cups, Pens to ROADBOX STRIKE Stool/Stand of Cup Collection	HOUSE to PROP ROADBOX	
	SM	STRIKE Projector (Eva)	DECK to SL Alcove	
	SM	STRIKE Water from Glass Dish, Food Coloring from Projector (Eva)	SL Alcove to PROP ROADBOX	
Curtain Track Compl	PSM, ASM	RESET CURTAINS to <b>YELLOW</b> SPIKE/GOLDROOM CHECK/RECLIP Curtains	UC	
	Georgie	SET Gum Wall & Red Jacket	SR & SL	
	Camille, Baxter, Phoenix, Georgie, Josh	TRACK Chairs (5) to SR for Jam Session	SL Alcove to SR	
	ASM	SET UC Cube w/ Flashlight, Camel, Books (2) TURN ON Flashlight	UC	
Duties Compl	ASM	CHECK <b>GOLD ROOM</b> Preshow Check List CONFIRM Set for JAM SESH w/ SM	DECK	
SM CLEAR	Langston, Looch	SET Piano, Bench, Looch's Drum Box to <b>YELLOW</b> SPIKE	SL ALCOVE to DECK	*This is the LAST thing set prior to Jam Sesh
JAM STARTS	Camille, Baxter, Phoenix, Georgie, Josh	ENT for Jam Sesh	SR	
SM CLEAR	SM	CONFIRM w/ Langston "We're Ready"	DECK	
<b>Have a great The Gold Room run!</b>				

Time	Who	Action/What	Location	Notes
<b>The Gold Room (0:32:05-1:19:45)</b>				
<b>Scene 1 - The Introduction of The Gold Room (0:00:00)</b>				
<b>#1 Give Up (0:00:00)</b>				
<b>Scene 2 - Outside of The Gold Room (0:03:15)</b>				
<b>#1A The Gold Room Theme (0:03:15)</b>				
(0:00:00)	ASM	PAGE UL Curtain for DEBRA ENT	UL	Top of Song
<b>Scene 3 - Inside the Dive Bar (0:08:05)</b>				
(0:08:05)	PSM	PAGE UR Curtain for ODDITIES ENT	UR	BARTENDER "...right this way!"
	ASM	PAGE UL Curtain for DEBRA ENT	UL	Transition Begins
<b>#2 The Richard Gold Song (0:11:50)</b>				
<b>Scene 4 - Mary Beth (0:15:50)</b>				
(0:15:50)	ASM	CHECK Flashlight for Movement RESET as needed	UC	POST MB & BARTENDER ENT
<b>#3 Love is Ringing in my Ears (0:19:30)</b>				
<b>Scene 5 - Nelly &amp; The Wounded Remember (0:22:25)</b>				
<b>#4 Feed it Time to Grow it Right (0:23:50)</b>				
<b>Scene 6 - Gene's Secret (0:27:30)</b>				
<b>#5 Gene's Song (0:29:05)</b>				
<b>Scene 7 - Debra Comes (0:35:45)</b>				
(0:35:45)	ASM	OPEN Dive Door	UC	LX Shift, Magic Hands to Open Door
<b>#6 Debra's Song (0:36:50)</b>				
(0:40:30)	ASM	CLOSE Dive Door HANG ONTO DOOR for PHX to "OPEN"	UC	*Following Debra's EX,
<b>Scene 8 - Getting Out? (0:40:35)</b>				
<b>#7 Still Belongs to Me (0:43:00)</b>				
With BLACKOUT	ASM	TURN OFF Flashlight	UC	LX Shift, Magic Hands to Open Door
<b>Bows (0:47:25)</b>				
<b>End of The Gold Room (0:47:55)</b>				
<b>TOTAL RUN TIME (1:19:35)</b>				

Time	Who	Action/What	Location	Notes
POST SHOW DUTIES				
POST SHOW	PSM	RESET Curtains	ONSTAGE	
	Camille, Baxter, Phoenix, Georgie, Josh	STRIKE 5 Chairs	UC to SL Alcove	
	Looch	STRIKE Gum off of Gum Wall STRIKE Gum Wall to PROP BOX	Piano to PROP BOX	
	PSM	STRIKE Door Unit w/ Sandbags/Duve	UC to SL Alcove	
	Baxter	STRIKE Metal Cube STACKED (2) STRIKE Rotary Phone, Two Shot Glasses, & Clipboard to PROP BOX	ONSTAGE to SL Alcove/PROP BOX	
	Langston, Looch	STRIKE Piano & Bench COVER Piano w/ Piano Cover PLUG Piano into Wall	ONSTAGE to UR Corner of 301	
	FULL COMPANY	STRIKE Costumes to Costume Roadbox	DECK/ON SAID PERSON to ROADBOX	*Please remember to get all articles of clothing offstage
	ASM	STRIKE Camel, Books (2), Flashlight to PROP BOX	UC to PROP BOX	
	ASM	RETURN Christine's Broom/Vacumn	ONSTAGE to NARNIA	
Cast CLEAR	Stage Management	STRIKE & LOCK Roadboxes	Hallway to 3rd Floor Alcove	*All Three Roadboxes
Thank you for your hard work!				